

ATSX Ice Cross

Competitors' Rulebook 2025-2026

Tour stops and other details are outlined here ICECROSS.org

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General Information on ATSX

The All Terrain Skate Cross (ATSX) Federation is the international governing body for Ice Cross, DSX, Dirt Cross and Lumber Cross. ATSX is providing leadership and direction for thousands of young competitors, encouraging and supporting them in achieving excellence, friendship and respect. ATSX is committed to advancing its sports and competitor success by empowering the National Federations.

The ATSX promotes and establishes rules and guidelines for downhill skating around the world.

Given its organizational structure, the ATSX provides opportunities for competitors to develop their skating skills in both educational and competitive environments, from grassroots National Federation programs to the World Cup level. This rulebook is a guidance into various programs and races tiers.

ATSX Ice Cross Sport Rulebook

It is the responsibility of all competitors to make themselves familiar with the appropriate ATSX Rules and must comply with the additional instructions of the ATSX Federation when necessary. Competitors must follow all ATSX rules and regulations.

Strict eligibility conditions

The ATSX and the upcoming 2025/2026 Ice Cross season will adhere to the IOC recommendations, allowing competitors with Russian or Belarusian passports to participate in international competitions only as Individual Neutral Competitors (INA). Competitors who actively support the war or are contracted by military or national security agencies are prohibited from competing. Competitors competing as INAs must wear neutral-colored gear, such as black and/or white (helmet, gloves, pants, any part of the skate, jersey, socks, etc.). The ATSX does not take this decision lightly and recognizes the many facets that led to this decision. The participation of Russian and Belarusian individuals will be re-evaluated when recommendations are updated.



Section 100 ATSX regulations

101 Competitions rules

All events part of the ATSX Calendar must be held under the applicable ATSX Rules.

102 ATSX accessibility

The ATSX competitions are structured so that competitors of all skills levels, from amateurs to professionals, can compete in the same world racing structure. All competitors on all levels are ranked on the ATSX World Ranking. All competitors competing in any of the ATSX sanctioned race will see their collected points added to the ATSX World Ranking. With 4 different race levels, there is a level of competition for everyone who wants to compete and develop their skills.

103 ATSX Disciplines

A discipline is a branch of a sport and may comprise at least one up to several events. For example, DSX hold one race and Ice Cross more than twelve.

ATSX Disciplines categorization

ATSX categorizes events on 4 different levels and Invitational events.

ATSX 1000, ATSX 500, ATSX 250 and ATSX 100.

The attribution of an ATSX race level denotes the significance of the event on a global scale, the number of the ATSX World Ranking points obtainable, the overall quality of the event and the level of competition.

All 4 levels of ATSX races are governed by the ATSX. Unless otherwise specified, all ATSX regulations are applicable to all races.

103.1 ATSX 100

The ATSX 100 level is generally the National Championship level races. The National Championship races allow competitors to earn points only in the World Ranking.

Competitors of all nationalities are invited to participate in a National Championship race.

The National Championship hosting organization can decide to set an independent National ranking involving only their National competitors. In this case, it needs to be done under the supervision of the respective National Federation with the approbation of the ATSX.



Points obtained at an ATSX 100 race range from 100pts for the 1st place and get down to 0.475pts for the 200th place.

Competitor can participate in many ATSX100 races but only the best result from competitors ATSX100 races will remain in competitors World Ranking points calculation.

The points will be tallied and shall be added to the World Ranking update of the ATSX World Ranking. World Ranking will be posted on www.ATSX.org by 18.00 UTC each Tuesday after an ATSX competition.

103.2 ATSX 250

The ATSX 250 is the first accessible international race level. The proving ground for new and promising competitors. Competitors of all nationalities are invited to compete in an ATSX 250 race.

An ATSX 250 race shall host a competition for all categories (Men and Women, Junior).

The ATSX 250 races allows competitors to earn points in the World Ranking and World cup.

Points obtained at an ATSX 250 race range from 250pts for the 1st place and get down to 1.1875pts for the 200th place.

The points will be tallied and shall be added to the World Ranking update of the ATSX World Ranking. World Ranking will be posted on www.ATSX.org by 18.00 UTC each Tuesday after an ATSX competition.

103.3 ATSX 500

The ATSX 500 offers a high international competition level and provides a superior level of event organization. Competitors of all nationalities are invited to compete in an ATSX 500 race.

An ATSX 500 race shall host a competition for all categories (Men, Women, Junior).

The ATSX 500 races allows competitors to earn points in the World Ranking and World Cup.

Points obtained at an ATSX 500 race range from 500pts for the 1st place and get down to 2.375pts for the 200th place.

The points will be tallied and shall be added to the World Ranking update of the ATSX World Ranking. World Ranking will be posted on www.ATSX.org by 18.00 UTC each Tuesday after an ATSX competition.

103.4 ATSX 1000



The ATSX 1000 offers the highest international competition level and provides an outstanding level of event organization. Access to an ATSX 1000 competition is restricted. Only competitors in accordance with the **202 Limitation of participation at ATSX 1000** rule will be invited to take part in an ATSX 1000 race.

An ATSX 1000 race shall host a competition for all categories (Men, Women, Junior).

The ATSX 1000 races allow competitors to earn points in the World Ranking and the World Cup.

Points obtained at an ATSX 1000 race range from 1000pts for the 1st place and get down to 2.375pts for the 200th place.

The points will be tallied and added to the ATSX World Ranking update. World Ranking will be posted on www.ATSX.org by 18.00 UTC each Tuesday after an ATSX competition.

103.5 Invitational events

The ATSX can also organize Invitational events, which won't count towards the World Ranking and World Cup rankings. The Invitational events will be independent races from all races levels of the ATSX. The invitation rules for an Invitational event will be determined by the ATSX in collaboration with the hosting organization. An Invitation event needs to be regulated by the ATSX and respect all racing rules unless specified.

104 Official race

A race is declared official and ready to start when an ATSX delegate and race sport director confirm track respect all ATSX standards and requirements.

105 Postponed or canceled race

In case of a postponed or canceled competition already listed in the ATSX calendar, the ATSX Sport director or the ATSX representative on site has to be informed immediately by the competition organizers. The ATSX will make sure to provide the information to all ATSX members.

In case of special circumstances, a competition could be cancelled in part or totally. If the race as started, the results from the last complete round (including Time Trial, Round of 64, Round of 32, Quarterfinals, and Semifinals) shall be considered the final results from that competition. If the competition is cancelled before the Finals starts, points shall be awarded according to the results of the Time Trial List. Prize money will only be paid if the Finals are completed.

106 ATSX License



Competitions listed in the ATSX Calendar are only open to all properly licensed competitors entered by their National Federation or National Association and/or in accordance with current quotas.

A competitor must have a valid ATSX license to take part in any race or competition.

A valid passport shall determine a competitor's country of origin.

A competitor can apply for an ATSX license on ATSX.org when registering for his/her first race of the season.

There are 2 license options.

- Single-race license
 - valid only for the race he/she registered for.
 - Single race license fees: 95€
- Season license
- valid for all ATSX-sanctioned races starting on July 1st and ending on the following June 30th.
 - Season license fees: 140€

A Technical Delegate of the ATSX must supervise all competitions listed in the ATSX Calendar.

107 Obligations and Rights

Competitors, whatever their age, gender, race, religion or belief, sexual orientation, or disability, have the right to participate in skating sports in a secure environment and be protected from abuse.

The competitors are obliged to familiarize themselves with the applicable ATSX rules and must comply with the additional instructions of the ATSX representatives. Competitors must follow the ATSX rules and regulations at all times.

The competitors have the right and have to, when something does not seem right, inform the ATSX Technical Delegate of safety concerns they may have regarding the training and the competition courses.



Competitors who do not attend the prize-given ceremonies without accepted excuses by a Race official or ATSX Technical Delegate will lose their claim to any prize including prizemoney. In exceptional circumstances, the competitor may be represented by another competitor, but this person has no right to take the place on the podium.

Competitors must behave in a correct and sportsmanlike manner towards members of the Organizing committee, volunteers, officials and the public.

108 Sponsorship and Advertising

All competitors shall keep free areas (minimum 10 cm high x 4cm) on each sleeve of their racing jersey. The official tour patches (up to 4) will be provided and sewed onto the racing jersey of every competitor at their first ATSX race of the season. See Example 2 for details at the end of the rulebook.

All competitors shall reserve three free areas (minimum 6 × 5 cm each) on their helmet for the use of the Organizing Committee (to place the competitor's nation flag and bib numbers). See Example 1 for details at the end of the rulebook.

Advertising on all pieces of equipment is permitted as long as it alters in no way the legibility of the bib number and does not conflict with the official Ice Cross, ATSX affiliated, or event sponsors. The competition committee has the right to ban competitor's partners who are not suitable for sports (e.g. drugs) without prior notice.

109 Podium ceremony / Equipment on the podium

At ATSX World cups and all competitions of the ATSX Calendar, a competitor is allowed to take the following equipment on the podium:

- Skates: the competitor can wear them or hold them in his/her hands
- Goggles: around the neck Cap or beanie: on the head of the competitor All other equipment or accessories are prohibited. The equipment the competitors brings on the podium should not interfere with the podium ceremony.



110 Insurances

The organizer must take out liability insurance for all members of the Organizing Committee. The ATSX shall provide its employees, appointed officials, and technical delegates who are not members of the Organizing Committee with liability insurance when acting on behalf of the ATSX.

Before the first training day or competition, the organizer must have a binder or cover notes issued by a recognized insurance company and present it to the Technical Delegate. Additionally, the policy must explicitly include liability insurance for any accredited participant, including competitors, against any other participant, including, but not limited to, officials, course workers, volunteers, and spectators.

All competitors participating in ATSX competition must carry accident insurance, in sufficient amounts to cover for the risks inherent to the sport of ATSX such as: accident, transport and rescue costs, including race risks as well as an appropriate third party liability insurance. The competitors must be able to show proof of the respective insurance coverage at any time on request of the ATSX, one of its representatives or the organizing committee. A copy of the insurance policy must be easily accessible in the locker room by the competitor's personal belongings in order for the staff to find it and provide it to the medical team should the competitor not be in a position to do it him/herself.



111 Disclaimer / Agreement

The minimum age of each competitor must be verified and shall respect the rules of each race organizer before the competition (Time Trial) starts. In all host countries, competitors under 18 years of age are only allowed to start with their parents' or legal representative's written permission. *This rule may be adapted in accordance with the legislation of the host country.

No competitor is allowed to start without having provided a signed disclaimer. By signing the disclaimer, the competitor confirms that he/she:

- has inspected the track from the outside;
- holds a private and valid accident insurance that covers for the risks inherent to the sport of Ice Cross;
- has the fitness to compete in an ATSX competition without harming himself/herself or other competitor/s
- takes part at his/her own risk; and
- accepts the official rules of the competition.

It is mandatory for all competitors, and it is their sole responsibility, to be familiar with all the ATSX Rules and to comply with the additional instructions of the ATSX Federation. Competitors must follow all ATSX rules and regulations and accept that by failing to abide by those rules, they face sanctions.

Competitors, by taking part in an ATSX competition, accept any ATSX decision or sanction that could result from an unconventional situation occurring on the spot, arising from unique circumstances and not already stipulated or covered in the current rulebook.

A competitor who does not attend the prize-giving ceremonies without a valid excuse/reason approved by an ATSX sport delegate (injury...), loses his/her claim to any prize, including prize money.

Competitors must behave in a correct and sportsmanlike manner towards members of the Organizing Committee, volunteers, officials, suppliers, sponsors, other competitors, and the public. The Competition Committee and the Sport Director may disallow any competitor from competing, gives other kinds of penalties resulting in point loss, prize money cut or fine at any time if a competitor shows an unacceptable attitude on or off the track to other competitor, organization member, the media, spectators or anybody closely related or not to the competition or which the actions may tarnish the image of the ATSX, the sport of Ice Cross and any of the sponsors link to the organization.



112 The publication of the results

The results of the time trials will be posted in the competitors' locker room after the last competitor of the second time trial run crossed the finish line.

For all ATSX competitions, the results of each heat will be share in the finish area after the last competitor of the heat crossed the finish line. The results will be clearly given to the competitors by the finish referee or will be show on an official results' board.

The official results of a race will first be posted in the competitors' locker room and then uploaded on the ATSX website when they will be verified and confirmed.

World Ranking and World cup of all categories will be posted on www.ATSX.org by 18.00 UTC each Tuesday after an ATSX competition.

113 Prizes

The prize charts can be different for each race. The information shall be provided by each ATSX race organizer.



114 Competition Committee

The Competition Committee consists of the Sport Director, Event Director, and ATSX President/Delegate. This Committee is responsible for all rule reviews, course modifications, and decisions regarding medical clearances. All decisions made by the Competition Committee are final and cannot be appealed.

In addition to the above members of the Competition Committee, the following associate members of the Competition Committee can be solicited:

- The Competitors' Representative can be approached in specific situations. He/she does not have voting rights.
- When there is a Video Controller, he/she will serve as a consultant to the Sport Director and have no voting rights.
- The Start Referee is responsible for organizing and supervising the start and for observing all rules related to false starts, communication with the Competition Committee, equipment checks, etc.
- Course Marshals supervise the track from start to finish. If required, they can act as consultants to the Competition Committee.
- The Finish Referee is responsible for organizing and supervising the finish area (including the finish line).

Under certain circumstances, the competition committee has the right to add, adjust or change a rule at any moment during the season.



115 Competitors' Representative

At the start of each Ice Cross season, a Competitors' Representative shall be appointed as a liaison between competitors and the Competition Committee. This individual must have participated in at least three full seasons of the Ice Cross World Cup. The licensed competitors participating in the Time Trial shall organize a vote and announce the name of the elected competitor to the Sport Director before the first official international training session, or as soon as a new vote to change the Assistant Competitors' Representative is held during the season.

It is the sole responsibility of the licensed competitors to organize the vote.

Only a legitimate invited competitor can become a competitors' representative, and only an active competitor can serve as the speaker. Nobody from any official organization, such as federation members, national team leaders, Ice Cross race organizers, or organization crew members, can be elected to this position.

115.1: Assistant Competitors' Representative

At the start of each Ice Cross season, an Assistant Competitors' Representative shall be appointed to support the Competitors' Representative. The licensed competitors participating in the Time Trial shall conduct a vote and announce the name of the elected competitor to the Sport Director before the first official international training session or as soon as a new vote to change the Assistant Competitors' Representative is held during the season.

It is the sole responsibility of the licensed competitors to organize the vote.

Only a legitimately invited competitor can become a competitors' representative assistant, and only an active competitor can be the speaker. Nobody from any official organisation such as federation members, national team leaders, Ice Cross race organisers, organisation crew members, etc., can be elected to this position.



116 Team Leader

116.1: National Team Leader

The National Team Leader handles communication between ATSX, the event organizer, and the national team competitors. The National Team Leader shares important information with their team and collects information and documents from team members to provide to the organizer or ATSX.

The National team leader can stay the same over the course of the whole season.

116.2: Countries with National Associations

Every National Association that is part of ATSX nominates a national team leader for each race and season.

116.3: Countries without National Associations

If a country has no National Association the competitor(s) of this country can be attached to another team. Competitors must be in a team in order to get all the important information. ATSX will assign new competitors a team.

116.4: National Team Leaders Meetings

Team leaders must attend the team leader meetings. They will receive a written agenda at the meeting that includes all relevant information they need to share with their team.

116.5: Responsibilities

The National Team Leader plays a vital role in the communication framework before, during, and after each race. The primary responsibilities include:

- First contact for questions from competitors of their team.
- Contact for the organizer/ATSX throughout the race.

116.6: Communication

All the information will be sent to National Team Leaders via email. Each association must provide an email address to be used throughout the season.

It is each competitor's responsibility to provide a valid and accurate email address to their National Team Leader.



Section 200 201 The ATSX Rankings

201.1 The ATSX World Ranking

For all respective categories—Men, Women, and Juniors—the ATSX World Ranking compiles all results from 1000pts, 500pts, 250pts, ATSX-sanctioned races, and the best ATSX100 result (refer to rule **103.1 ATSX 100**) from the last 52 weeks (from the official race date/Saturday) up to the official release.

All categories can earn points at every ATSX competition level. To make the points eligible for a category for the World Ranking, there must be a minimum 8 competitors competing at an ATSX-sanctioned race.



201.2 The ATSX World cup

201.2.1 Ice Cross Men World cup

The points earned at ATSX 1000, ATSX 500 and ATSX 250 races will be compiled to crown the World Champion of the season.

The Ice Cross Downhill Men World cup overall points calculation will consider throw out results. Therefore, a certain amount of races in each competition level will count in the final World cup point calculation as follow:

ATSX 1000

If there is 1 race, the best 1 will count If there are 2 races, the best 2 will count If there are 3 races, the best 2 will count If there are 4 races, the best 3 will count If there are 5 races, the best 3 will count If there are 6 races, the best 4 will count If there are 7 races, the best 4 will count If there are 8 races, the best 5 will count If there are 9 races, the best 6 will count If there are 10 races, the best 7 will count

ATSX 500

If there is 1 race, the best 1 will count If there are 2 races, the best 1 will count If there are 3 races, the best 2 will count If there are 4 races, the best 2 will count If there are 5 races, the best 3 will count If there are 6 races, the best 3 will count If there are 7 races, the best 4 will count If there are 8 races, the best 4 will count If there are 9 races, the best 5 will count If there are 10 races, the best 5 will count

ATSX 250

If there is 1 race, the best 1 will count If there are 2 races, the best 1 will count If there are 3 races, the best 2 will count If there are 4 races, the best 2 will count If there are 5 races, the best 2 will count If there are 6 races, the best 3 will count If there are 7 races, the best 3 will count If there are 8 races, the best 3 will count If there are 9 races, the best 4 will count If there are 10 races, the best 4 will count



201.3.1 Ice Cross Women World cup

The points earned at ATSX 1000, ATSX 500 and ATSX250 races will be compiled to crown the World Champion of the season.

The Ice Cross Downhill Women World cup overall points calculation will consider throw out results. Therefore, a certain amount of races in each competition level will count in the final World cup point calculation as follow:

ATSX 1000

If there is 1 race, the best 1 will count If there are 2 races, the best 2 will count If there are 3 races, the best 2 will count If there are 4 races, the best 3 will count If there are 5 races, the best 3 will count If there are 6 races, the best 4 will count If there are 7 races, the best 4 will count If there are 8 races, the best 5 will count If there are 9 races, the best 6 will count If there are 10 races, the best 7 will count

ATSX 500

If there is 1 race, the best 1 will count If there are 2 races, the best 1 will count If there are 3 races, the best 2 will count If there are 4 races, the best 2 will count If there are 5 races, the best 3 will count If there are 6 races, the best 3 will count If there are 7 races, the best 4 will count If there are 8 races, the best 4 will count If there are 9 races, the best 5 will count If there are 10 races, the best 5 will count

ATSX 250

If there is 1 race, the best 1 will count If there are 2 races, the best 1 will count If there are 3 races, the best 2 will count If there are 4 races, the best 2 will count If there are 5 races, the best 2 will count If there are 6 races, the best 3 will count If there are 7 races, the best 3 will count If there are 8 races, the best 3 will count If there are 9 races, the best 4 will count If there are 10 races, the best 4 will count



201.4.1 Ice Cross Junior World cup

crown the World Champion of the season.

The Ice Cross Downhill Junior World cup overall points calculation will consider throw out results. Therefore, a certain amount of races in each competition level will count in the final World cup point calculation as follow:

ATSX 1000

If there is 1 race, the best 1 will count If there are 2 races, the best 1 will count If there are 3 races, the best 2 will count If there are 4 races, the best 2 will count If there are 5 races, the best 3 will count If there are 6 races, the best 3 will count If there are 7 races, the best 4 will count If there are 8 races, the best 4 will count If there are 9 races, the best 5 will count If there are 10 races, the best 5 will count

ATSX 500 & ATSX 250

If there is 1 race, the best 1 will count
If there are 2 races, the best 1 will count
If there are 3 races, the best 2 will count
If there are 4 races, the best 2 will count
If there are 5 races, the best 2 will count
If there are 6 races, the best 2 will count
If there are 7 races, the best 3 will count
If there are 8 races, the best 3 will count
If there are 9 races, the best 3 will count
If there are 10 races, the best 4 will count
If there is more then 10 races, a maximum of 4 will count

To join the Junior category, the minimum age of each competitor must be verified and shall respect the rules of each race organizer before the competition (Time Trial) starts. In all host countries, competitors under 18 years of age are only allowed to start with their parents' or legal representative's written permission. *This rule may be adapted in accordance with the legislation of the host country.



Tie Breaking:

If the competitors are still tied, the number of 1st place in the ATSX 1000 will prevail. If the competitors are still tied, the number of 2nd place in the ATSX 1000 will prevail. If the competitors are still tied, the number of 3rd place in the ATSX 1000 will prevail. And so on...

If after comparing all races rankings the competitors are still tied, the tie break will be determined by the best Time Trial result from ATSX 1000 races.

If the competitors are still tied, the number of 1st place in the ATSX 500 will prevail. If the competitors are still tied, the number of 2nd place in the ATSX 500 will prevail. If the competitors are still tied, the number of 3rd place in the ATSX 500 will prevail. And so on...

If the competitors are still tied, the number of 1st place in the ATSX 250 will prevail. If the competitors are still tied, the number of 2nd place in the ATSX 250 will prevail. If the competitors are still tied, the number of 3rd place in the ATSX 250 will prevail. And so on...

In the event of a tie between competitors from same ranking within the same category at different races (for ATSX 500 and ATSX 250), the competitors shall be assigned the same rank in both the World cup Ranking and the World Ranking.

Tie in Ranking for Bib Number Assignment

In case of a tie in ranking, the assignment of bib numbers for the upcoming season will be based on the competitors' ages. The younger competitor will be assigned the bib number corresponding to their previous World Cup ranking, while the other competitor will receive the subsequent bib number, one position higher, and so on if there are more than two ties from the previous year's ranking.



202 Limitation of participation at ATSX 1000 race

202.1 Quotas for Men category

A competitor must hold a valid ATSX license to participate in any race or competition according to current quotas. The order of the following invitation list is based on the invitation process for the ATSX 1000. The first point, 201.1.1, takes precedence over any subsequent points, and so on.

If a competitor fits into more than one invitation listed below, he cannot decide which invitation to use. He will be considered invited under the first invitation he qualifies for, and the other invitation will be attributed to another competitor according to the process.

202.1.1 Personal Spots

Top 64 from the current ATSX World Ranking.

The Top 64 of the ATSX World Ranking available 17 days before the upcoming race have a personal spot on the start list for the next 1000pts race or competition. A maximum of 7 competitors per country ranked in the current ATSX World Ranking is applicable. In countries with more than 7 competitors in the Top 64 of the ATSX World Ranking, the top 7 ranked competitors in the Top 64 of the ATSX World Ranking will secure the spots. If one of the Top 7 can't make it to an ATSX 1000 race, the next one, 8th, will be invited.

202.1.2 Top 10 Junior World Cup

The top 10 from the Junior World Cup of the previous season will have a "Personal Spot" (see description above) for the first two ATSX 1000 races of the season in either the Men or Women category.

202.1.3 Top 7 ATSX 500

The top 7 riders from the ATSX 500 Championship of the previous season, who do not already hold a "Personal Spot" (see above for description), receive an invitation to the first two ATSX 1000 races of the season. These spots are non-transferable to other ATSX 1000 races.

202.1.4 Top 3 ATSX 250

Top 3 from the ATSX 250 Championship of the previous season, who do not already have a "Personal Spot" (see description above), will receive an invitation to the first ATSX 1000 race of the season. This spot is not transferable to any other ATSX 1000 race.



202.1.5 Personal spot from ATSX 500 and ATSX 250

The top 3 competitors of each ATSX 500 and the top one competitor of each ATSX 250 race who are not already qualified for the next 1000 points will receive an invitation to race at the next ATSX 1000 race in the same season. Only if registration for the upcoming ATSX 1000 race registrations are open, the competitor will be allowed to choose the second upcoming ATSX 1000 race in the same season.

If the competitor by then makes it to the TOP64, the spot will not be transfer to another competitor.

After the results of a race have been uploaded and confirmed on the ATSX database, the Sport Director will directly contact each of the 3 competitors who have earned their spot for the upcoming ATSX 1000 race to confirm whether they will attempt the race. The competitors will have until Tuesday 23:59 (Alaska time) after the race they earned their **personal spot.** If a competitor doesn't respond before the deadline, the spot will be transferred to the next eligible competitor.

202.1.6 Basic Country Quota for all countries

National ATSX Associations affiliated with the ATSX – or clubs affiliated with the ATSX – may invite 2 competitors from their country based on the World Ranking. If there is no National ATSX Association or club in a country, the ATSX can invite two competitors per country according to their ATSX World Ranking and recent sporting performance. The basic Country Quotas must be determined and submitted to the ATSX along with 1000 sport team members before the registration deadline to ensure both Basic Country Quotas are included on the start list.

202.1.7 Host Country Quota: 7

The host country of an ATSX 1000 race or competition will have 7 spots for National competitors at their event. The host country organization, together with the National ATSX Association or club affiliated with ATSX, will select the best available competitors based on their ATSX World Ranking. A close alignment with the ATSX sport director is mandatory. The hosting country quota can only nominate competitors who hold a valid passport from the hosting country. The Host Country Quota competitors must participate in all activities of the competition (Section 2.1).



202.2 Quotas for Women category

A competitor must hold a valid ATSX license to participate in any race or competition according to current quotas. The order of the invitation list are presented in the order of the invitation process for the ATSX 1000. Point 201.2.1 takes precedence over any subsequent points, and so on.

If a competitor fits into more than one invitation listed below, she cannot decide which invitation she will accept. She will see herself invited under the first invitation she qualifies for, and the other invitation will be attributed to another competitor following the process.

202.2.1 Personal Spots

Top 32 from the current ATSX World Ranking.

The Top 32 of the ATSX World Ranking, available 17 days before the upcoming race, have a personal spot on the start list for the next 1000-point race or competition. A restriction of a maximum of 5 competitors per country, ranked in the current ATSX World Ranking, applies.

In countries with more than 5 competitors in the Top 32 of the ATSX World Ranking, the 5 best-ranked competitors in the Top 32 of the ATSX World Ranking shall secure the spots. If one of the Top 5 can't attend an ATSX 1000 race, the next one, 6th, will be invited.

202.2.2 Top 4 ATSX 500 Championship

The top 4 from the ATSX 500 Championship of the previous season, who do not already hold a "Personal Spot" (see description above), receive an invitation to the first two ATSX 1000 races of the season. These spots are not transferable to any other ATSX 1000 races.

202.2.3 Top 3 ATSX 250

Top 3 from the ATSX 250 Championship of the previous season, who do not already have a "Personal Spot" (see description above), will receive an invitation to the first ATSX 1000 race of the season. The spot is not transferable to any other ATSX 1000 race.

202.2.4 Personal spot from ATSX 500 and ATSX 250: 3

The top 3 competitors of each ATSX 500 and ATSX 250 race, who have not already qualified for the next ATSX 1000, will receive an invitation to race at the following ATSX 1000 race in the same season. Only if registration for the following ATSX 1000 race is open, the competitor will be allowed to choose the second following ATSX 1000 race in the same season.

If the competitor reaches the TOP 64 by that time, the spot will not be transferred to another competitor.

After the results of a race have been uploaded and confirmed on the ATSX database, the Sport Director will directly contact each of the 3 competitors who have earned their spot for the upcoming ATSX 1000 race to confirm whether they will attempt the race. The competitors will have until Tuesday 23:59 (Alaska time) after the race they earned their **personal spot**. If a competitor doesn't respond before the deadline, the spot will be transferred to the next eligible competitor.



At least 8 women must start at an ATSX 500 or ATSX 250 event to make the race to be official.

202.2.5 Basic Country Quota for all countries: 1

National ATSX Associations affiliated with the ATSX or clubs associated with the ATSX may invite one competitor from their country based on the World Ranking. If there is no National ATSX Association or club in a country, the ATSX can invite one competitor per country based on their ATSX World Ranking and recent athletic performance. The basic Country Quota must be determined and submitted to the ATSX 1000 sports team before the registration deadline to secure the Basic Country Quota on the start list.

202.2.6 Host Country Quota: 8

The host country of an ATSX 1000 race or competition will have 8 spots. The host country organization, along with the respective National ATSX Association or club affiliated with ATSX, will select the best competitors available based on their ATSX World Ranking. Close coordination with the Sport Director is mandatory. The hosting country's quotas can only nominate competitors holding a valid passport from the host country. The Host Country Quota competitors must participate in all activities of the competition (Section 2.1).



202.3 Quotas for Junior category

202.3.1 Personal Spots: Top 32 from the current ATSX World Ranking. The Top 32 of the ATSX World Ranking available 17 days before the upcoming race have a personal spot on the start list for the next 1000pts race or competition.

In countries with more than 5 competitors in the Top 32 of the ATSX World Ranking, the 5 best ranked competitors in the Top 32 of the ATSX World Ranking shall get the secured spots.

202.3.2 Basic Country Quota for all countries: 2

National TSX Associations affiliated with the ATSX – or clubs affiliated with the ATSX – may invite 2 competitors from their country based on the World Ranking. If there is no National ATSX Association or club in place in a country, the ATSX can invite 2 competitors per country based on their ATSX World Ranking and their recent sportive performance. The basic Country Quota needs to be determinate and provide to the ATSX 1000 sport team before the registration deadline, in order to get the Basic Country Quota on the start list.

202.3.3 Host Country Quota: 8

The host country of an ATSX 1000 race or competition will have 8 spots. The host country's organization, together with the National ATSX Association or club affiliated with ATSX, will select the best competitors available based on their ATSX World Ranking. A close collaboration with the sport director is mandatory. The hosting country quotas can only nominate competitors with a valid passport from the host country. The Host Country Quota competitors must take part in all activities of the competition (Section 2.1).

All others can apply through their National Federation, which will handle the registration process with the International Sport team. If there is no National Federation in the competitor's country, they can contact ATSX directly to apply (robertheisig@gmail.com).

To join the Junior category, each competitor's minimum age must be verified and comply with the rules set by the race organiser before the competition (Time Trial) begins. In all host countries, competitors under 18 years of age are only allowed to participate with written permission from their parents or legal guardians. *This rule may be adjusted according to the legislation of the host country.



203 Registration

Registration for ATSX 250 and ATSX 500 can be completed via the race website or onsite. Each race organisation will provide the link and share the opening time for onsite registrations. If the maximum participation number set by the race organiser is reached, registration may close.

204 Injury rule

A competitor unable to race due to an injury must submit an official Dr paper describing the injury, including the date it occurred, where it happened (country, city, location), and the time period during which the competitor is medically advised not to race.

If the return date to competition differs (earlier or later) from the expected one listed on the Doctor's paper, the competitor must notify their intention to return earlier at least 2 weeks before resuming. If the recovery takes longer than expected, the competitor must also provide a new official document from their doctor.

The paper needs to be sent to the sport director (christian@productionscircus.com) as soon as possible to get approval from the sport team and adjust the frozen points accordingly on the World Ranking.

The points can only start to be frozen from the moment or after the sport team receives and approves the official Dr paper.

When a competitor is confirmed on the injury list, his or her World Ranking points are automatically frozen during the recovery period, up to a maximum of 104 weeks (2 full years).

The competitor can return to competition using the World Ranking points they had when they were officially injured (these points will be adjusted if there are any changes in the points chart during the frozen points period). The competitor will retain their World Ranking points before their first comeback race. They will have 3 World Ranking updates (the World Ranking is updated after every ATSX 1000 race) before their points reflect the current system.

Returning from an injury does not mean that a competitor is automatically invited to the next 3 ATSX 1000 races. They keep their points for 4 World Ranking updates (4 race weekends from the comeback race). That means if the competitor's points comply with the rule **201 Limitation of participation**, they will be invited to the next race up to a maximum of 3. If not, they need a Basic Country Quota from their country.

An updated ATSX World Ranking will be published on www.ATSX.org by 18:00 UTC on the Tuesday after each ATSX race or competition.



Section 300 The Competition

301 ATSX Ice Cross Competition Format

301.1 ATSX 1000

Competitions are usually held over three days and feature the three categories (Men, Women, and Juniors).

The following shows a typical race weekend schedule

The schedule can be modified, but must respect the minimum training time outlined below;

Day 1 – Exploration & training

Evening

Competitors Briefing

Course Inspection 30mins (one by one Women and Juniors)

1h Open Training

Course inspection 30mins (one by one 8 to 10 Men)

1h Open Training

Day 2 - Time Trial Day

Morning

Competitors Briefing

45mins Open Training (2 runs one by one)

1h15mins Junior Time Trials & Women Time Trials

45mins Open Training (2 runs one by one)

1h15mins Men Time Trials

Evening

Competitors Briefing for Juniors and Last Chance Qualifier competitorss Juniors' finale and Last Chance Qualifier

Day 3 - Finals

Morning

Competitors Briefing

2h open training for all competitors officially accredited for the race

Evening

Men and Women Finals

Under certain circumstances, a competition may be condensed into two days or even a single day, including training sessions, Time Trials, and Finals. In this case, the race format may be altered or adapted accordingly.



301.2 ATSX 500 competitions shall typically be held over a minimum of two-day period and include the 3 categories (Men, Women and Juniors).

The following shows the minimum ice time the competitors shall receive in a typical race weekend schedule. The schedule may vary from one stop to another. The race can be held during the daytime or nighttime.

The schedule can be modified, but must respect the minimum training time outlined below;

- Course Inspection one by one
- Minimum 4 training runs for every competitor register before the Time Trials
- 2 Time Trial runs for every competitor register
- 2 hours Open training before the final
- LCQ for the categories that permit it (amount of competitors)
- Finale knockout format for every categories

Under certain circumstances, a competition may be condensed into two days or even a single day, including training sessions, Time Trials, and Finals. In this case, the race format may be altered or adapted accordingly.

301.3 ATSX 250 competitions shall typically be held over a minimum of two-day period and include the 3 categories (Men, Women and Juniors).

The following shows the minimum ice time the competitors shall receive in a typical race weekend schedule. The schedule may vary from one stop to another. The race can be held during the daytime or nighttime.

The schedule can be modified, but need to respect the minimum of training time mentioned below:

- Course Inspection one by one
- Minimum 2 training runs for every competitor register before the Time Trials
- 2 Time Trial runs for every competitor register
- 2 hours Open training (if possible open to the cut out competitors)
- LCQ for the categories that permit it (amount of competitors)
- Finale knockout format for every categories

Under certain circumstances, a competition may be condensed into two days or even a single day, including training sessions, Time Trials, and Finals. In this case, the race format may be altered or adapted accordingly.



301.4 ATSX 100 competitions shall typically be held over a minimum of two-day period and not require to include the all 3 categories (Men, Women and Juniors).

The following shows a typical race weekend schedule

The schedule can be modified, but must respect the minimum training time outlined below;

- Minimum 2 training runs for every competitor register before the Time Trials
- 2 Time Trial runs for every competitor register
- 1 hours Open training (if possible open to the cut out competitors)
- LCQ for the categories that permit it (amount of competitors)
- Finale knockout format for every categories

Under certain circumstances, a competition may be condensed into two days or even a single day, including training sessions, Time Trials, and Finals. In this case, the race format may be altered or adapted accordingly.

302 Competitors' Briefing

All competitors must attend the Competitors Briefing. The time and location will be announced on-site in due course. Only competitors are permitted at the briefing; coaches, friends, and family are not allowed.

A competitor who does not attend the Competitors Briefing will be disqualified.

303 Technical Delegate Course Inspection

The competitors' inspection occurs after the ATSX Technical Delegate's inspection and once the Sport Director has officially opened the course. The course is inspected thoroughly from top to bottom.

Due to weather or elements beyond the control of the organizers, changes to the course or in the reorganization of the race may be required. All changes shall be approved by the ATSX delegate.

If there is a need to change the official schedule, racing matrix, or any other rules, the organizer must align with the ATSX Technical Delegate and the National Team Leaders and obtain final approval from the ATSX Technical Delegate.

The course must be in racing condition when the competitors' inspection begins, and no workers, staff, partners, or other persons, whether accredited or not, shall be on the course during the Sport Director and Competitors' inspection. Competitors will be allowed to study the final layout of the course by skating at a slow pace once all these conditions are met.



304 Competitors' Inspection, Track Walk and Training

Each competitor is responsible for inspecting the track before skating down it. The inspection must be done on foot and from outside the track.

At ATSX 1000 races, to enhance competitors' understanding of the track, the host organization will organise a track walk. Led by a guide following his/her instructions, all competitors will be allowed to walk on all scaffolding structures. The schedule and groups for the track walk will be announced from race to race during the competitors' briefings.

To be permitted to compete in the Time Trial, each participant must have finished the entire training program. The training is supervised and conducted in groups.

The Competition Committee and the Sport Director may disqualify any competitor at any time if they display an unacceptable attitude on the track or show insufficient skating skills that could pose a hazard to themselves or other competitors.

All tracks will be closed 7 days prior to the final race to all competitors competing on the respective track. If a competitor is caught riding the track within 7 days prior to the final race, he/she will be disqualified from that respective race.

Only competitors with the approval (and restrictions) of the Sport Director will be allowed on the track.

304.1 Track Structure

Climbing the track's structures and all surrounding structures is strictly prohibited. If a competitor is caught on any structure outside the official Track Walk session, the following consequences will apply:

1st offense: competitor lose a Time trial run

2nd offense: competitor lose a second Time trial run

If a competitor gets caught after the time trial: the competitor will pick the start gate last for the whole finals.

305 Time Trials Procedure

Timed runs are used to qualify competitors for the Finals (heat format).

For the 2 morning training runs of Day 2, the Juniors Time Trials, Women Time Trials, and Men Time Trials, the starting order will be determined by the competitors' positions in the World Cup Ranking.

Junior, Female, and Male competitors proceed with their Day 2 morning training and Time Trial runs in reverse order of ranking (from last to first on both runs). For the first competition of the season, the starting order will be based on the previous season's World Ranking (Bib numbers). If this is not applicable, a random draw will be conducted.



Start Intervals

During the Time Trials runs, a timer will be set at 20 seconds between each competitor. A display will show the countdown, and the gates will open automatically at 0 seconds. The countdown will then reset to 20 seconds for the next competitor, and so on. A competitor who misses their time slot will miss their run and will not get a re-run.

Two formats are possible for timed qualifiers:

- a) Two-Run Time Trial All competitors take two timed runs. The best time from these two runs determines the qualifier's ranking (same start list order for both runs). A competitor who did not start (DNS), did not finish (DNF), or was disqualified (SDQ or DSQ) in a Time Trial Run One may still participate in Time Trial Run Two.
- b) One-Run-Time Trial All competitors take one timed run (under particular circumstances).

In each of the 3 categories, two Time Trial runs per competitor will be timed. The fastest time will be used.

If two or more competitors have the same best time, the tie will be broken based on the total time of their two Time Trials runs. If a competitor has only one completed time, the second time will be regarded as a no-time run (DNS, DNF, SDQ or DSQ), and the competitor will be placed last among those with the same best time.

If there is only one Time Trial run and two or more competitors have the same time, the competitor with the best position in the current World Cup ranking shall be ranked first.

If a competitor is not able to ride the course safely and at a certain speed, the Competition Committee has the right to forbid the competitor from starting.

If the Time Trial is cancelled, the matrix for the Finals will be filled based on the World Ranking.

In the Women and Juniors Time Trials, two runs are timed for each competitor, and the fastest time counts. The top 16 competitors advance to the Finals. If there are fewer than 16 competitors in a category, the Sport Director and the Sport Delegate onsite will announce the matrix build with the registered and qualified competitors.

Any other procedure needs to be approved by an ATSX delegate to be official and effective.



306 Time Trials Results Confirmation

The results of the Time Trial will be confirmed and released as official results 20mins after the last Time Trial run. There will be no changes to the final ranking once the results have been released as official.

If a competitor believes the results should be revised, they need to inform an official sport crew member, such as the finish referee, sport director assistant, sport coordinator, or the sport director, before the official results are released.



307 Last Chance Qualifier (LCQ) at ATSX 1000

The following options are related to the amount of competitors register in a category (Men, Women or Junior). The LCQ must be conducted thru all rounds.

Option 1

64 or less competitors with an official timed Time Trial timed

Every competitor who gets an official time at the Time Trial will advance to the Finale The TOP32 from Time Trial advance to the Finale

LCQ race format with competitors ranked 33rd until 64th

Based on the LCQ results, the competitors will be from 33rd to 64th in the Finale matrix.

Option 2

65 to 80 competitors with an official timed Time Trial timed

The TOP16 from Time Trial advance to the Finale

LCQ race format with competitors ranked 17th until 80th.

From LCQ, TOP48 are taking part in the Finale taking spots 17th until 64th in the race matrix.

The competitors ranked 49th until 64th in the LCQ will be rank 65th until 80th in the finale ranking of the race weekend

Option 3

From 81 until 88 competitors with an official timed Time Trial timed

The TOP24 from Time Trial advance to the Finale

LCQ race format with competitors ranked 25th until 88th.

From that race, TOP40 are taking part in the Finale taking spots 25th until 64th in the race matrix.

The competitors ranked 41st until 64th in LCQ will be rank 65th until 88th in the finale ranking of the race weekend

Option 4

From 89 and up competitors with an official timed Time Trial timed

The TOP32 from Time Trial advance to the Finale

LCQ race format with competitors ranked 33rd until 96th.

From that race, TOP32 are taking part in the Finale taking spots 32nd until 64th in the race matrix.

The competitors ranked 33rd until 64th in LCQ will be rank 65th until 96th in the finale ranking of the race weekend



Options 5 for ATSX 500, ATSX 250 and ATSX 100

When the amount of registration is close or over 126, the sport director of the host organization together with the approbation of the ATSX, can decide to set a LCQ like follow:

The TOP62 from Time Trial advance to the Finale

LCQ race format with competitors ranked 63rd until a maximum 126th.

From that race, TOP2 are taking part in the Finale taking spots 63rd and 64th in the race matrix.

The competitors ranked 3rd until 64th in LCQ will be rank 65th until 126th in the finale ranking of the race weekend

All other competitors are ranked according to the round they were eliminated in (e.g. semifinals), their position in their respective heat (3rd or 4th) and their ranking in the Time Trial List among those who were eliminated in the same round. For example, in "option 3", both competitors eliminated in the semifinals finishing 3rd shall be ranked 37th and 38th, according to their ranking in the Time Trial List. Both competitors finishing 4th shall be ranked 39th and 40th, according to their ranking in the Time Trial List.

All competitors eliminated in the quarterfinals finishing 3rd shall be ranked from 41st to 44th, according to their ranking in the Time Trial List, and so on. Then all competitors eliminated in the quarterfinals finishing 4th shall be ranked from 45th to 48th, according to their ranking in the Time Trial List, and so on.

In the Round of 64 of the Last Chance Qualifier, a competitor who is disqualified (DNS, DNF, SDQ, DSQ) will automatically be ranked last in the respective round.

From the Round of 32 of the Last Chance Qualifier, a competitor who is disqualified in any round (Round of 32, $\frac{1}{4}$ final, $\frac{1}{2}$ final or final) will automatically be ranked last of the Round of 32.

In the knockout format heats, a competitor who do not complete a round or get disqualified will be ranked as follows: DNF (Did not finish), follow by SDQ (sport disqualification), DSQ (intentional contact) and DNS (Did not start).

Round Cancelation

Under particular circumstances, the LCQ or and other round can be cancel. In the case of LCQ cancelation, the final ranking from position 65th and up will be determinate from the Time Trials. The TOP64 from the Time Trials will automatically advance to the round of 64.

If the LCQ goes on and there are official results from it and the round of 64 is cancel, here are the rankings order that will prevail considering the different options in place at point **307 Last Chance Qualifier (LCQ)**:



Option 1 if Round of 64 is cancel

The TOP32 from Time Trial advance to the Finale LCQ race results prevail for ranks 33rd until 64th Round of 32 Finale matrix is filed with the Time Trial results

Option 2 if Round of 64 is cancel

The TOP16 from Time Trial advance to the Finale together with the Top16 from the LCQ LCQ race results prevail for ranks 33rd to 80th

Round of 32 Finale matrix is filed with the TOP16 Time Trial results, followed by the Top16 from LCQ (1st from LCQ is ranked 17th in the matrix, 2nd in LCQ is ranked 18th and so on)

Option 3 if Round of 64 is cancel

The TOP24 from Time Trial advance to the Finale together with the Top8 from the LCQ LCQ race results prevail for ranks 33rd until 88th

Round of 32 Finale matrix is filed with the TOP24 Time Trial results, followed by the Top8 from LCQ (1st from LCQ is ranked 25th in the matrix, 2nd in LCQ is ranked 26th and so on)

Option 4 if Round of 64 is cancel

The TOP32 from Time Trial advance to the Finale LCQ race results prevail for ranks 33rd until 96th. Round of 32 Finale matrix is filed with the TOP32 Time Trial results

307.1: Last Chance Qualifier (LCQ) results confirmation

The results of the LCQ will be confirmed and released as official results 20mins after the last heat of the LCQ. There will be no changes in the final ranking after the results have been released as official.

If a competitor believes the results should be revised, they need to inform an official sport crew member, such as the finish referee, sport director assistant, sport coordinator, or the sport director, before the official results are released.



308 DNS vs. Lucky Loser

A competitor who does not start in the Round of 64 which he was scheduled to start in shall automatically be replaced by the best competitor available who did not qualify (the Lucky Loser).

In the Round of 64, and only in the Round of 64, if a competitor does not start, they will be replaced by the highest-ranked competitor up to that point. This means the 65th ranked competitor overall after the LCQ (1st not qualified) will re-enter the competition. The competitor who DNS'd will take his replacement's ranking spot, the 65th position in the final competition ranking.

If, in the same round, two or more competitors do not start, the matrix will be filled with the highest-ranked competitors who did not qualify from the LCQ for the next round. The final ranking will follow the explanation above. The highest-ranked competitor who DNS'd will always be ranked as the best unqualified competitor. The second-highest-ranked competitor who DNS'd will be replaced by the second-highest-ranked competitor who did not qualify from LCQ, and so on.

308.1 Lucky Loser's prize money

A competitor who reaches the TOP64 will receive prize money starting from the 64th rank. If the Lucky Loser advances further in the next rounds, the DNS's prize money will be deducted from the Lucky Loser's prize money.

Ex.:

Time Trial Ranking

- 64 Jess Smith
- 65 Oleg Petry
- Jess Smith cannot take the start at the Saturday's Final.
- Jess Smith keeps his 350€ prize money from his 64th Time Trial ranking and will be ranked 65th following the points ranking chart.
 - Oleg Petry takes the start at Jess Smith's respective spot.
- If Oleg Petry gest knocked out in the round of 64, he will get no prize money.
- If Oleg Petry make it to the next round(s), he will get the World cup points and receive the prize money of his respective final rank minus the 350€ deserved by Jess Smith for qualifying in the TOP64 (round of 32: 472.50€ 350€, round of 16: 700€ 350€, ...)



309 Finals

The Finals shall be ran in a single knockout format.
The Time Trial results determinate the pairings for the Finals as follows:

309.1 TOP 64 Matrix

Heat #				
1	1	32	33	64
2	16	17	48	49
3	8	25	40	57
4	9	24	41	56
5	4	29	36	61
6	13	20	45	52
7	5	28	37	60
8	12	21	44	53
9	2	31	34	63
10	15	18	47	50
11	7	26	39	58
12	10	23	42	55
13	3	30	35	62
14	14	19	46	51
15	6	27	38	59
16	11	22	43	54

309.2 TOP 32 Matrix

Heat #				
1	1	16	17	32
2	8	9	24	25
3	4	13	20	29
4	5	12	21	28
5	2	15	18	31
6	7	10	23	26
7	3	14	19	30
8	6	11	22	27

309.3 Top 16 Matrix

Heat #				
1	1	8	9	16
2	4	5	12	13
3	2	7	10	15
4	3	6	11	14



The Finals Matrix shows which competitors shall compete in which heat. The order for choosing starting gates is based on the respective Time Trial List ranking (Men, Women or Juniors).

Under particular circumstances the program might be shortened. In this case, a different matrix will be presented to the competitors.

The Time Trial results determine the pairings for the Finals. If, for any reason, it is not possible to proceed with the Time Trials, the Finals Matrix will be filled based on the current World cup Ranking.

310 Race procedure

Choice of Starting Gate

For the LCQ, the choice of starting gate for each heat is based on the ranking of the Time Trial List.

For the Finals (and Short Program when they occur), the starting gate for each heat is selected based on the ranking from the Time Trial List combined with the LCQ results. The highest-ranked competitor from the Time Trial List and LCQ race ranking chooses a gate first, followed by the second best-ranked competitor, and so on.

310.1 Start Command at the Start boxes

"Competitors ready - short pause - 5 seconds warning."

During the next five seconds,

the starting acoustic signal will be heard randomly to signal the start. Jumping the start or any other misconduct may result in disqualification by the Competition Committee.

A line in the ice at the front edge of the Start boxes determines the start line.

310.1.1 False Start

A false start leads to immediate disqualification. The race will be stopped and restarted. A disqualified competitor is not permitted to take the start again.

A false start is defined as any of the following:

- A competitor crossing the start line with any part of the blade before the start signal is given.
- Any part of the body placed on or touching the ice before the start signal.
- Manipulation of the starting boxes.
- Attempting to cross the start line before the signal (e.g., jumping over or diving under the starting laser).



This results in direct disqualification with no re-run.

If more than one competitor crosses the start line early, only the first to do so shall be disqualified.

No competitor may replace a disqualified competitor in a vacant starting gate.

310.2 At the finish line

A competitor finishes a race when the front tip of the blade of the first skate to arrive touches or reaches the finish line.

The first and second competitors to cross the finish line advance to the next round.

A red line in the ice at the end of the course determines the finish line.

311 Final Ranking

Competitors 1 to 4 are ranked according to their finishing place in the Final.

Competitors ending up 3rd and 4th in the semifinals will compete in the small final to determine their final ranking. They are ranked 5th to 8th according to their finishing place in the small final.

All other competitors are ranked according to the round they were eliminated in (e.g. semifinals), their position in their respective heat (3rd or 4th) and their ranking in the Time Trial List among those who were eliminated in the same round. For example, both competitors who were eliminated in the semifinals and finished 3rd shall be ranked 5th and 6th, according to their ranking on the Time Trial List. Both competitors finishing 4th shall be ranked 7th and 8th, according to their ranking in the Time Trial List.

All competitors eliminated in the quarterfinals finishing 3rd shall be ranked 9th to 12th, according to their ranking in the Time Trial List, and so on. Then, all competitors eliminated in the quarterfinals finishing 4th shall be ranked 13th to 16th, according to their ranking in the Time Trial List, and so on.

In case a competitor does not reach the finish line (DNF) in any round, he/she will not be allowed to advance to the next round.

In the knockout format heats, competitors who do not complete a round will be ranked as follows: DNF (did not finish) shall be ranked the highest, followed by SDQ (sport disqualification), DSQ (intentional contact) and then DNS (Did not Start).



All competitors who do not qualify for the Finals are ranked based on their position in the Last Chance Qualifier or their place on the Time Trial List.

311.1 Final results confirmation

The results of the Time Trials, LCQ, and final race will be confirmed and released as official results 20 mins after the last heat of the final. There will be no changes to the final ranking after the results have been released as official.

If a competitor believes the results should be revised, they need to inform an official sport crew member, such as the finish referee, sport director assistant, sport coordinator, or the sport director, before the official results are released.

312 Disqualifications

There are 4 different categories of disqualification: DNS (Did Not Start), DSQ (Intentional Contact Disqualification), SDQ (Sport Disqualification), and DNF (Did Not Finish). Disqualified competitors shall be ranked last in the round according to the following disqualification category priority list.

- DNF is ranked first in a round compared to the other disqualification categories
- SDQ is ranked 2nd in a round compared to the other disqualification categories
- DSQ is ranked 3rd in a round compared to the other disqualification categories
- DNS is ranked last in a round compared to the other disqualification categories

312.1 DNF

This status is given to a competitor who was identified at the start line (during his/her respective category's allocated start time) but was not detected at the finish.

To determine the final ranking of multiple DNFs in the same round, the competitors shall be ranked last in the round according to the Time Trial results list.



312.2 SDQ

This status is given to a competitor who does not respect non-racing rules. That means any rules related to the track and sport but not to actions in a race (DSQ). Ex.: not wearing proper equipment, not wearing transponders, misbehaviour, ...

In courses where there are no side walls covering 100% of the track, a competitor who rides outside the track boundaries defined by gates, flags, paint, or any other clear physical marker will be disqualified with an SDQ. If a competitor falls off the course, they must return to the track at the exact spot where they exited.

To determine the final ranking of multiple SDQ in the same round, the competitors shall be ranked last of the round according to the Time Trial results list.

312.3 DSQ

This status is accorded to a competitor who has been disqualified due to contravening the following regulations:

Contact or interference through holding, pushing, hitting, or intentional hindrance that causes a competitor to slow down, fall, or drift off course will result in automatic disqualification. Unavoidable "casual contact" may be permitted. Re-runs caused by deliberate contact are not allowed. A competitor disqualified due to intentional contact will automatically be ranked last in the respective round (DNS excluded). All contact infractions will be judged at the sole discretion of the Competition's Committee.

Any disqualifications shall be announced immediately after each heat in a designated area at the bottom and/or top of the track.

The disqualified competitors shall be ranked last of the round according to the Time Trial results list.

If there are more than 1 DSQ in a heat, the DSQ'd competitors will be ranked in order one after the other.

Ex.: if there are 3 DSQ'd competitors in a heat the final ranking of the heat will be as follows:

1st - competitor who crosses the finish line

2nd – the 1st competitor who commits the fault and got DSQ'd in the heat

3rd – the 2nd competitor who commits the fault and got DSQ'd in the heat

4th – the 3rd competitor who commits the fault and got DSQ'd in the heat

If there are more than one heat with more than one DSQ per heat, the competitors will be ranked accordingly to their order of DSQ in their respective heat, and then by the Time Trial results list.

Ex.: heat Number 3 in round of 16 gets 2 DSQ'd competitors and heat Number 4 in the same round gets 3 DSQ'd competitors.



- 12 1st DSQ'd in heat 3 or 4 with the best ranking in the Time Trial results list
- 13 1st DSQ'd in heat 3 or 4 with the worst ranking in the Time Trial results list
- 14 2nd DSQ'd in heat 3 or 4 with the best ranking in the Time Trial results list
- 15 2nd DSQ'd in heat 3 or 4 with the worst ranking in the Time Trial results list
- 16 3rd DSQ'd in heat 4

312.4 DNS

This status accorded to race participants who were not identified at the start line during their category's allocated start time.

To determinate the final ranking of multiple DNSs in a same round, the competitors shall be ranked last of the round according to the Time Trial results list.

312.5 Next round

A competitor cannot advance to the next round if he/she gets a DNS, SDQ, DSQ or DNF in a heat.

313 Video Judge

Each heat of an ATSX 1000 sanctioned race will be reviewed by a video judge to ensure all rules are followed. The video judge has the right to disqualify one or more competitors in a heat if they violate the rules. If the video judge identifies a misconduct and needs to disqualify a competitor, the decision must be made before the heat results are officially displayed on the finish results board. When a video judge's decision is pending, the results board will show the message: "results on hold".

Once the video judge's final decision is announced to the officials, the final heat ranking will appear on the finish results board.

A video judge's decision is irrevocable.

The video judge is a member of the Competition Committee.



314 Course Judge

Each heat of an ATSX-sanctioned race will be presented with judges along the course to ensure all rules are respected. The judges have the right to disqualify one or more competitors in a heat if they violate the rules. If a judge observes a violation and needs to disqualify a competitor, the decision must be communicated immediately to the "Finish referee." The "Finish referee" will notify the involved competitors and the official results.

The competitors will be advised by the race organiser at the competitors' briefing, which will be held at the latest before the race, whether there is a video system in place or not. If a proof system is in place, competitors will be able to "Protest" a disrespectful action by another competitor during the heat. The competitor needs to go directly to the finish referee after crossing the finish line and clearly state the "protest" (what happened and where on the track). The race organisers should prioritise the start and finish with the minimum resources.

A judge's decision is revocable only if there is video evidence that clearly proves the fault called did not happen. The video needs to be shown to the Sport Director, the ATSX delegate, and the Finish referee within three minutes after the competitors cross the finish line.

The head of the judges is part of the Competition Committee.



315 Action Review at ATSX 1000

After each heat, if a competitor believes there was a fault committed against them by another competitor, they can request a review of the specific action section by the video judge.

To initiate the action review process, a competitor must press the red buzzer in the finish area immediately after crossing the finish line. The competitor has only 6 seconds to press the buzzer after crossing to make their request official. A buzzer press outside this timeframe will not be accepted.

The competitor must also indicate on the track map, next to the red buzzer, the section where the alleged fault occurred and specify which competitor was responsible.

The video judge will review the specific action and determine if it was disrespectful and if disqualification is necessary. The action must be clear of any doubt before deciding on disqualification. The heat results will then be placed on pending, and the results board will display the message: "results on hold".

If the video judge finds a disrespectful action, he or she has the right to disqualify a competitor.

Once the video judge's final decision is released to the officials, the final heat ranking will be displayed on the finish results board.

A video judge's ruling is final.

For each official action review where the outcome is "denied", a fee of €100 (or equivalent in the host country currency) shall be charged. Each competitor requesting an action review must fill out and sign a waiver, thereby accepting the payment procedure in case of a denial. The action review only becomes official after the demanding competitor has signed the waiver.

If an action review results in disqualification by the video judge, the action review fee will be waived.

Action review will be available at all ATSX 1000 races and other levels of competition whenever offered.

Footage of the entire race or any specific segment won't be shared or provided to competitors.



315.1 Multiple action reviews

If more than one competitor hits the red buzzer consecutively within their 6-second time window, the action reviews will be handled in the order in which the red buzzers were hit.

If the reviews result in more than one disqualification, the final race ranking will be determined according to rule **2.4 Disqualification**.

315.2 Action review Payment Procedure

The demanding competitor must settle the action review fees before participating in the next race.

If a competitor fails to pay the action review fee for any reason, they will be unable to register for future *ATSX 1000 competitions* until the Sport Coordinator receives the official fee.

If the competitor no longer participates in any upcoming race, their ranking from the race where their claim was denied may be revised to a no-ranking status, and the competitor will then lose their points from that race.

316 Rule Violation

All violations against a rule can be followed by:

- Last pick of starting gate
- Prize money deduction
- Loss/deduction of points
- Suspension

The decision can be issued at any time at the sole discretion of the Competition Committee.



Section 400 Competition Notes

401 Equipment

A competitor may only take part in a sanctioned ATSX competition with equipment conforming to the following regulations. A competitor is responsible for the equipment that he/she uses (skates, blades, helmets, knee pads, gloves, etc.). It is his/her duty to make sure that the equipment he/she uses conforms to the ATSX specifications and general safety requirements and is in working order.

A competitor's equipment shall consist of a helmet, chest guard, shoulder protection, elbow pads, pants with plastic padding, knee and shinbone protection, and gloves.

It is forbidden to ride the track without a helmet. A competitor who loses his/she helmet at any time on the track must stop, put the helmet back on, and fasten the chinstrap properly before continuing to skate down the track.

A competitor who rides the track without a helmet will be disqualified (ranked last of the final race result), get zero points and no prize money for this competition. The Competition Committee will decide his/she participation in the next competition.

The complete protection equipment is mandatory whenever stepping onto the ice track, including:

Helmet

On the track, every competitor shall wear a helmet at all times. Full-face MotoX or MTB Downhill CPSC Bicycle Safety Standard Certified, ASTM DH Certified, DOT or CE EN1078 certified helmets are allowed. If the competitor wears a MTB or MotoX helmet, goggles are mandatory. Also allowed are hockey helmets approved by CE Certification, HECC or CSA with full cage (maximum mesh size 9 × 5 cm). The chinstrap must be properly fastened.

- Shoulder protection
- Elbow protection/pads
- Gloves

The gloves must be covered by protective pads on top of hand and wrist. The palm of the glove must not be removed.

- Knee and shinbone protection
- Neck Laceration Protector

It is mandatory to wear a neck laceration protector designed for this specific purpose, choosing a design that covers as much of the neck as possible. The Neck Laceration Protector must be properly worn and must not be modified.



All types of skating boots are allowed. No blades with sharp points or any other feature that might harm other competitors are permitted. There should be a knob made of plastic or similar approved material on the upper back part of the blades.

If a competitor appearing at the start without the mandatory equipment will not be permitted to start and shall be ranked according to the DNS rule.

In addition, it is recommended to wear:

- Spine protector
- Throat protector
- Mouth guard
- Chest and back protection shield

Course Marshalls or any official organization may examine any piece of equipment at any time, on the track or at the finish area, at their sole discretion. If a competitor is found to be lacking any piece of equipment at the start, he/she will be disqualified and ranked according to **Section 2.4.2**.

401.1 National Outfit

To enhance national visibility and reinforce the identity of Ice Cross as an international sport, the following uniform requirement applies to all ATSX-sanctioned events.

401.1.1 Mandatory Requirement for Top-Ranked Competitors

The following competitors must wear a national outfit:

- Top 16 Men
- Top 8 Women
- Top 8 Juniors

These rankings are based on the ATSX World Ranking as of July 1 of the current season.

401.1.12National Outfit Specifications

- The uniform must visibly reflect the primary colors of the competitor's national flag, on both the jersey and socks.
- The three-letter country code (e.g., CAN, JPN, USA) must be clearly visible:
 - o On the back, front, or sleeves of the jersey.
- Helmet design is not mandatory, but strongly recommended in accordance with Rule "108 Sponsorship and Advertising".
- Logos or sponsor branding are permitted but must not obstruct national identification elements and must comply with Rule 108.



401.1.3 Approval Process and Deadline

- All national jersey and sock designs must be submitted to the ATSX Sport Department for approval. Communication will be made only between the National team leaders and the ATSX Sport Department.
- National team Leaders must submit their national outfit template for approval by December 1st, 2025.
- Designs not approved by the deadline may be rejected for official competition use.

401.1.4 Neutral Competitors (INA)

Competitors registered as Individual Neutral Competitors (INA) must wear outfits in neutral colors only (Black and/or White), including helmet, gloves, pants, and jersey. No national identifiers or colors are allowed.

401.1.5 Recommendation for All Other Competitors

Competitors not subject to the mandatory rule are strongly encouraged to wear a national outfit in the colors of their country's flag.

This promotes visual consistency, reinforces national identity and pride, and enhances recognition by spectators, broadcasters, and media.

401.1.6 Sanctions for Non-Compliance

If a competitor required to wear the national outfit (Top 32/16/16) fails to do so during any official track activity (including training, time trials, LCQ, or races):

- First offense: The competitor will receive last gate pick for the following finals.
- Second offense: The competitor will again receive last gate pick for the following finals and will be disqualified from their next time trial run.
- (1) Additional sanctions may be applied at the discretion of the ATSX Competition Committee.



402 Transponders

At ATSX 1000 races, all competitors need to wear his/her set of transponders at all time when he/she goes on the track. A competitor who show at the start box without transponders will not be allow to get down the track.

For the Time Trial, the start impulse shall be given by the starting boxes and the finish impulse by photocells (light beam). The final result for each competitor's run is then expressed to a hundredth of a second.

During the individual Time Trial time trials, no more than two competitors may start at the same time.

There is no timing system in the knockout rounds.

At ATSX1000 races, Competitors' transponders and photo finish shall determine the official positions.

It is each competitor's sole responsibility to wear his/her allocated transponders' set on for finals, during Time Trials and Knockout heat races. If a competitor does not return the transponders to the organization by the end of each competition, a fee of €80 will be deducted from his/her prize money.



403 Starting and Bib Numbers

During all training sessions, Time Trials, and Finals, it is mandatory to wear the helmet numbers provided by the Competition Committee. Two numbers are to be attached to the sides of the helmet and be readable at all times.

Bib Number Assignment

The bib numbers for each competitor are assigned based on their previous World cup ranking. Competitors will be issued bibs according to their ranking position, with higher-ranked competitors receiving lower bib numbers. Competitor who competed in the Junior category in the previous season shall retain their Junior classification bib number for the following competitive season.

404 POV camera

Participants are not allowed to use their own camera at the ATSX 1000 sanctioned races during official racing (Time Trials and race mode).

At any ATSX races, when asked by the organization, it is mandatory for all competitors to attach the official POV camera provided mount to their helmet and to wear a POV camera in case this is requested by the competition organization. In case a competitor refuses to wear the POV camera or removes the mount on purpose, he/she will have the last pick of the starting gate and will get no Prize money.



REQUIRED EQUIPMENT





Example 1

To compete at an ATSX race, all competitors must wear a full-face helmet





Example 2

